Recording Arts & Sciences

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The Recording Arts and Sciences faculty have extensive experience in the audio industry, working in such diverse fields as recording engineering and production, sound for picture and video games, consumer electronics, acoustical design and consulting, and audiovisual system design. Notable achievements of Peabody alumni include engineering album projects in many styles of music, some of which were nominated or won Grammy awards; award-winning sound design and composition for major video games; Emmy award-winning engineering of public broadcasts for major networks like NBC and National Public Radio; engineering scores for academy award-winning films; songwriting/production with acclaimed musicians in the music industry; designing consumer electronics products for companies like Beats/Apple, Polk Audio and Definitive Technologies; and consulting on acoustical design and audiovisual design projects around the world.

peabody.jhu.edu/recordingarts
UNDERGRADUATE

The Bachelor of Music program in Recording Arts and Sciences, a five-year double-degree program, combines an applied performance or composition major with studies in recording engineering. Classes in electrical engineering, math, science, and computer science are taken at the Whiting School of Engineering of the Johns Hopkins University.

GRADUATE

The Master of Arts degree offers two paths: a concentration in recording and production for students pursuing a career in audio engineering, and another in acoustical studies for students pursuing a career acoustical engineering.

• Recording Arts and Sciences blends coursework in audio engineering and acoustics with extensive practical training through live and studio recordings of classical chamber and large ensembles (symphony orchestras, staged opera and wind ensembles), large and small Jazz ensembles, as well as studio sessions with rock bands. Students enrolled in the program are paid staff engineers working on an hourly basis in Peabody’s world-class professional recording studios. The degree culminates with a capstone recording project critiqued by external engineers and producers who are renowned for their work in the genre of music being evaluated.

• Acoustics focuses on architectural acoustics, noise control, modeling and professional practices with additional coursework in electroacoustics, psychoacoustics and audiovisual system design. Students will visit and study performance spaces in the Baltimore-Washington area, and have the opportunity to travel abroad with Peabody faculty to experience some of the world’s best performance spaces. The degree culminates with a capstone practicum design project critiques by external professional acousticians.

“Peabody gave me a wonderful education in audio theory and musicianship. But what made Peabody so valuable to me was its ability to put all of that knowledge and deep understanding into context. Whether it was a master class with an engineer at the top of the industry, a recording session with a student ensemble, or a day spent with a hammer in my hand building a recording studio in the work-study program, I gained knowledge that I could put to use immediately and continue to use every day.”

—Rob Byers (MA ’05, Audio Sciences)
Production Specialist with National Public Radio

For further information on audition procedures for the coming year, please visit: peabody.jhu.edu/auditions.
Exploring audio engineering and acoustics with faculty who have extensive resumes in their respective fields, and who continue to be active in their professional careers.

Working in world class recording studios using modern digital workstations, outboard equipment, an extensive microphone collection, and large- and small-format analog consoles, a large-format digital console, and a large-format control surface.

Master classes and lectures with leaders in the industry, including:

- Alumnus Lawrence Manchester, Grammy-nominated engineer (Jimmy Fallon Show)
- Steve Epstein, multi-Grammy-winning classical producer
- James Farber, multi-Grammy-winning Jazz producer
- Neil Dorfsman, multi-Grammy-winning rock engineer and producer
- Alumnus, Emmy-winner and Grammy-nominee Josiah Gluck (NBC, Saturday Night Live)
- Film/TV Music Supervisors Blake Leyh and Christopher Brooks
- Video Game Composer Chance Thomas
- John Storyk, architectural acoustician specializing in recording studio design
- Bob Hodas, acoustician and recording studio designer